

Di Mu

Senior UX Designer

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🌐 Di7designs.com

Industry Knowledge

Visual design & design system

Rapid prototyping

Wireframes and mockups

Information architecture & user flows

Persona & journey map

Contextual Research

User testing

Motion design

Video editing

Tools & Technologies

Figma, Sketch, Proto.io, Invision,

Adobe suite, C4D, HTML, CSS

Soft skills

Collaboration/Teamwork

Time Management

Problem Solving

Decision Making

Active Learning

Open-Mindedness

Empathy

Flexibility

EDUCATION

Savannah College of Art and Design

M.A. Interactive Media Design

2016 - 2019, Savannah

Savannah College of Art and Design

M.A. Motion Media Design

2017-2019, Savannah

OBJECTIVE

Aiming for a position as a senior designer that will allow me to showcase my creative vision while working collaboratively with other professionals in the industry.

EXPERIENCE

Senior User Experience Designer I

Tusimple

Sep 2021 - Present · 1 yr 9 mos, San Diego

- Lead the customer-centric design for large and complex scope problems by integrating user needs, business requirements, and technical constraints for multiple products, including HMIs, schedule and operation tools, and dataset management tools.
- Innovate a brand-new customizable product structure and interaction design as a solid base for building different HMI modes with high efficiency and capabilities.
- Work through ambiguity and adapt my approach to providing high quality design solutions balanced between feasibility and desirability by working closely with cross-functional teams, including PMs, engineers, and 3D artists.
- Conduct research and QA tests to verify and improve the product by doing user research and shadowing users onsite and online.
- Provide workshops and design reviews with the internal team to share my knowledge and mentor junior designers.

UX Designer

Round Feather, Inc.

Aug 2019 - Sep 2021 · 2 yrs 2 mos, San Diego

Designing wireframes, prototype and UI motion, work closely with teams to successfully launch the product.

UI Motion Design Team Leader

SCADpro x Samsung

Winter 2019, Savannah

Lead a motion design team to responsible for dynamic micro-interactions, in collaboration with other teams closely.

UX/UI Designer, Director of the User Experience Video

SCADpro x Colgate

Spring 2018, Savannah

Conceptualized wireframes and flowchart; designing concepts, storyboards, and script; managing the filming process and post-production the video.